

# Figma Masterclass Course Online

Learn Figma for UI/UX design while building a thorough understanding of its design and prototyping capabilities. You'll create designs, turn them into interactive prototypes, share them with clients for feedback, and gather user input to refine your work.

Group classes in Live Online and onsite training is available for this course. For more information, email [partnerships@vdc.edu](mailto:partnerships@vdc.edu) or visit: <https://vdc.edu/courses/figma-masterclass-course-online>



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## Course Outline

This package includes these courses

- Figma Course Online (12 Hours)
- Figma Advanced Course Online (6 Hours)

## Figma Course Online

Learn to design and prototype user interfaces using Figma, a leading platform for UI and UX design. This course teaches essential skills such as working with components, using auto layout, building interactive prototypes, and collaborating effectively with team members.

- Create UI and UX layouts for mobile, tablet, and desktop using grids and frames
- Use components and variants to efficiently build and manage reusable design elements
- Develop interactive prototypes with clickable interactions, overlays, and smart animations
- Apply auto layout to manage spacing, alignment, and responsive design behavior
- Collaborate and share designs in real time using Figma's cloud-based collaboration tools
- Export assets for web, applications, and developers in formats such as SVG and PNG

## Figma Advanced Course Online

Push your Figma skills further with this advanced prototyping course. You'll learn to work with variables, modes, and conditionals to bring more realistic interactivity to your prototypes.

- Explore Figma's advanced prototyping features
- Work with variables and variable modes to enhance your designs
- Use conditionals to add advanced interactivity to your prototypes
- Create light and dark modes using variable collections
- Apply primitive and semantic layers when building a design system